

Roll No.

(01/22-II)

5235

B. A./B.Sc. EXAMINATION

(Fifth Semester)

COMPUTER SCIENCE

Paper I

Programming in C++

Time : Three Hours *Maxi. Marks :* $\begin{cases} \text{B.Sc. : 30} \\ \text{B.A. : 20} \end{cases}$

Note : Attempt *Five* questions in all, selecting *one* question from each Unit. Q. No. 1 is compulsory. All questions carry equal marks.

1. B.Sc. students attempt all the six parts in this question and B. A. students attempt any *four* parts. Each part carries 1 mark :

(a) What are Objects ? How are they created ?

- (b) What is Pure Virtual Function ?
- (c) Describe the importance of destructors.
- (d) What do you mean by virtual base class ?
- (e) Distinguish between new and delete operator.
- (f) How does object oriented programming differ from procedure oriented programming ?

Unit I

2. Explain the following terms and give examples of each : 4(6)

- (a) Function overloading
- (b) Static number functions.

3. What are the advantages of object oriented programming ? Explain its characteristics with example. 4(6)

Unit II

4. What is a Constructor ? List some of the properties of the constructor functions. Explain in detail. 4(6)
5. What is the basic difference between manipulators and ios member functions in implementation ? Give examples. 4(6)

Unit III

6. How is polymorphism achieved at (a) Compile time and (b) Run time. 4(6)
7. What are the different forms of inheritance ? Give an example of each. 4(6)

Unit IV

8. (a) Write the different ways of handling exception.
- (b) What is generic programming ? How is it implemented in C++ ? 4(6)

9. (a) Explain the exception handling mechanism in C++.

(b) Write a program to multiply two complex numbers of any data type using template.

4(6)